



Soft Control: SUTRA/TOMORROW

Artist Talk Symposium

Dom omladine Belgrade, Americana Hall

Tuesday and Wednesday, 26 and 27 November, 17:00 – 22:00



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SUTRA / TOMORROW PROGRAMME

Belgrade Youth Centre as part of the European project Soft Control initiates a restart of SUTRA (TOMORROW) festival. The Artist Talk Symposium SUTRA will try in two days to present artists, concepts and projects that explore the relationship of art, science and technology through interviews with artists, presentations and interactive workshops. At the same time SUTRA is the initiative and support of the Belgrade Youth Center to re-launch this Arts and Science Festival in Belgrade.

DAY ONE: Tuesday, 26th November

5:00 p.m. to 6:00 p.m. - **"New Tomorrow"** by Ivan Stanić, curator of the project and Dušana Nikolić Radosević, program editor of Belgrade Youth Centre
6:00 p.m. to 7:00 p.m. - Dobrivoje Milijanović: **Phonosynthesis - interactive sound sculptures**
7:00 p.m. to 8:00 p.m. - Monika Pocrnjić: **"How to make workshopology happen "**
8:00 p.m. to 9:00 p.m. - Natasha Teofilović: **"Spirits" art @ CERN**
9:00 p.m. to 10:00 p.m. - Kišobran: **„Footswitch“**, a/v Installation

DAY TWO: Wednesday, 27th November

4:00 p.m. – Workshop for kids: " My First DiscoKosmačBot " by Monica Pocrnjić
5:00 p.m. to 6:00 p.m. Dejan Pestotnik , MMC KIBLA " **Soft Control - art, science and technology unconscious"**
6:00 p.m. to 7:00 p.m. - Chris Bruckmayr (Ars Electronica, Futurelab) – **„Spaxels – Space Pixels“**
7:00 p.m. to 8:00 p.m. - Stevan Kojić: **„The Lost Treasure“**
8:00 p.m. to 9:00 p.m. - Ana Rajčević: **“Fashion, Sculpture and Beyond”**
10:00 p.m. - **raum.null**, live

Note : All presentations are in Serbian and English and not translated

SUTRA/TOMORROW Festival - a festival that disappears, festival emerging

And as it says Beckett – He will not come today, but certainly will TOMORROW - and since then we have not seen it before. SUTRA – the Pilot Festival, a festival that occurs, a festival which disappears, a festival that we miss a lot. The City of Millions, university, science and art center as Belgrade, needs to have SUTRA/ TOMORROW.

SUTRA / TOMORROW

TOMORROW festival originated as a pilot project 2009th in the Third Festival of Science. As part of this program, scientific and artistic films in collaboration with the Science Film Festival in New York were presented, as well as the software Visikord, by programmer Davor Magdic, who lives and works in California. Then the first official festival edition SUTRA/TOMORROW was realized through the setting of the fourth Festival of Science in year 2010, visited by more than 5200 visitors and presented 13 artists and researchers. The Second SUTRA/TOMORROW festival was realized through the setting in the Fifth Science Festival, in year 2011, in the gallery of the National Bank of Serbia. On the second SUTRA/TOMORROW festival 9 artists works were presented.

This is how SUTRA festival was founded, disappeared, occurred again and we miss it since: to investigate the connection of technology and art, to animate our community to develop the science and art, to present the scientific and technological achievements through art, to offer examples of their hybrids, mergers, expansion and contraction to children, to young people and experts, to point out that the science and art are indispensable part of everyday life, to send the message that what is now a scientific or artistic experiment tomorrow will become everyday lifestyle. SUTRA is our closest and most distant future. It will not happen today, but certainly will TOMORROW.

Dušana Nikolić – Radošević, program editor

SUTRA or TOMORROW Festival (a blend of art, technology, diverse and authentic)

In recent years we have witnessed an increasing expansion of digital art and media culture. Our everyday life is dominated by the electronic environment, the arts, technology and science we have through their interaction opened a completely new world, which has so far not been available to us. Our vision of the present and the future becomes multiple and networked.

SUTRA Festival presents this new worlds in one place, exploring the tangled interlaced generated technology, art, science and society, with a focus on their symbiotic relationship and the complexity of relationships and the changes that continually passes.

The idea of the festival is to bring together for the first time the new visionaries of today and tomorrow, and to have their work presented in a whole new light, in a way never seen before in the artistic and the scientific scene in Serbia. Notwithstanding the steady progress that technology brings, our focus should always be directed to issues of critical importance to society.

Ivan Stanic, curator and author of the project, an art historian

ARTIST AND SPEAKERS

Ana Rajčević

Award-winning visual artist, based in London, working at the intersections of sculpture and fashion design. Specialised in synthetic polymers, metal and leather.

After receiving an international MA scholarship from University of Arts, London in 2010 for the prestigious *Fashion Artefact course* at London College of Fashion, Ana won the [LCF Best Design Award 2012](#) and the [Accessories Collection of the Year](#) at ITS (International Talent Support) 2012 in Italy for her collection of bespoke head pieces [ANIMAL: The Other Side of Evolution](#). As well In 2013 Ana won SEED Fund Award for successful creatives. Exhibited in London, Paris, New York, Rome, Trieste, Rotterdam, Berlin and Istanbul.

Her work has been featured in major print publications such as The Independent, British Vogue, Vogue NL, Vogue IT, Dazed and Confused, i-D Magazine, NYLON Magazine, Interview Magazine, Marie Claire France, Interview Magazine, Another Magazine, Stylus, Tank Magazine, Zoom on Fashion Trends - the semi-annual fashion research book (cover) among others, as well as as prominent online magazines and blogs such as Dezeen, WGSN, Not Just a Label and Trendand.

In 2012 the Independent listed her as one of the 12 most promising artists from the University of The Arts, London. She is contributing as an artist at SHOW studio in London.

In the research of new materials, during the year 2013, Ana Rajčević developed cooperation with the largest software company Autodesk (USA), where for the first time used 3D Printing Tech methods. This project was just shown at the Louvre, Paris as part of the selection *3D Print Show*. Ana plans to continue this collaboration and research in the field of new technologies in 2014.

www.anarajcevic.com

Dobrivoje Milijanović

Born in Belgrade in 1981, where he grew up, was educated and played handball. Today is an assistant professor at the Faculty of Dramatic Arts in Belgrade, Department for recording and sound design.

Dobrivoje Milijanović deals with the stage sound design, electronic music and interactive sound sculpture. He considers the following works succesful: the design of sound for concerts of Damir Imamovića and Sevdah Takhta (2011-13), techno / Industrials / noise project "raum.null " with Chris Bruckmayr, sound design for the play " The workers die singing " (Bitef , 2011) and many others , sound design for an art installation / performance "Shadows are (not) different" by Katarina Pejovic (Mixer Festival , 2012) , an interactive sound sculpture " Remixers : Social Jam Session" (Mixer festival , 2011) with Mina Piščević, an interactive sound sculpture "Phonosynthesis - audio bouquet " (Festival of Science, 2010), the radio show " Station 64" (2010-2011) on Radio Beograd 202, sound design for chorus concerts of " Horchestar " (2007-2010). From November 2010. he is Deputy of laboratory for sound experience " Room 64 " (FDU , Belgrade).

Monika Pocrnjić

Monika Pocrnjić (1987, Maribor) is a student/ tutor of the arts education at the Faculty of Education in Maribor. She regularly attends rehabilitation colonies (Društvo Sonček Ptuj) as an organizer of art activities and art therapy. Occasionally she collaborates with MMC Kibla, team Biomodd, SGMK(Schweizerische Gesellschaft Mechatronische Fur Kunst), Zavod K4/6, Ljudmila and Biotehna. She's researching and developing transdisciplinary approaches to contemporary art practice and likes to spontaneously create »scenarios« within the active social sphere. She's interested in areas such as arts, biology, technology and society. Currently she's developing a laboratory called PostArtLab(GT22) in Maribor. The Lab was created in the year 2012 with the purpose to recycle and experiment with technology.

Workshop for kids: " My First DiscoKosmačBot " by Monika Pocrnjić

The future is now and robots are our helpers. But can they become your friends and companions? If yes, how would they look like? On the workshop we'll produce simple robotic creatures from a variety of materials. Participants will have the opportunity to create their own toy or fashion accessory in their own way. The basic idea is to build a simple bionic toy from little material but for a lot of joy. The workshop is more than appropriate for kids, fashion enthusiasts and other mechanical creature lovers.

Nataša Teofilović

Natasa Teofilovic is a visual media artist. Her artistic approach evolved from neo-conceptual art in early 90's to digital art of new century which merge art, science and technology. Technically speaking, she works in diverse media including experimental video, 3D animation performance and digital ambiances. Conceptually, this works are connected with topics of the identity in the void of virtual space, the perception of virtual beings and the boundaries between virtual and real spaces. Her digital works belongs to category of interdisciplinary, hybrid and intra-active art.

She won an honorary award at the international competition for digital art of the European Organization for Nuclear Research– CERN (Geneva) and the Ars Electronica festival (the first *Prix Ars Electronica Collide@CERN*) and her work was in *Jury Selection Award at 15th Japan Media Arts Festival*, Tokyo, Japan 2011. Also her work was included in the collection of the digital art museum Ars Electronica, Linz during 2007-2008. She has exhibited in Incheon International Digital Art Festival (2009, Korea), Shanghai eArts Festival (2007, China), DAT (2007, Singapore Science Centre), HTMLles 8 Festival, (2007, Montreal, Canada), "Out of Chaos - Media, Food, Industrial Products" (1996, Museum of Contemporary Art, Vienna, Austria).

Workshop „The Spirits“ by Nataša Teofilović:

This is presentation of the workshop proposal "Spirits" done for the CERN scientists.

"Spirits" is work based on interaction with CERN scientists. This is an open artwork, based on process of digital images sequence production done as a workshop at CERN. The artwork proposal is result of my first CERN visit, and inspired with talk with Gavin Salem. Two topics show up from this talk: the use of analogy of RGB colours to describe particle properties and use of software for random choice "Pythia".

In this workshop, picture production follows strict rules. Also, this process depends from human choice, randomness and luck. Starting with the same master pictures in some other surrounding, the result(s) will be different. This work emphasizes the human factor and personal choice in work, and reveals how unconsciously we produced associative pictures, which help us to describe the unknown.

Why is the analogy with (RGB) colours so interesting for me?

RGB colours are primary colours for *digital picture display* on the computer screen.

RGB colours are the “basic letters” for visual digital art.

Colours, like worlds or music, bears and affects human senses and emotions. Colours (like words or music) transmit energy and emotion. No matter how abstract they are, they could be read unconsciously. They are artist's tools for the exploring and expressing how is to be human in this world (as like the science with their apparatus trying to do, but excluding the senses).

The proposed project is based on my previous work - simulation of “scientific experiment”, done in Photoshop (or Gimp) by default *layer blending modes*. Following this rule, one picture changes other picture only with its colours, producing new colours and shapes. The results are unpredictable and exciting. Starting with the same two spots as master pictures, someone else will produce completely different result, completely different pictures, colours and shapes.

Kišobran Soft Control - a/v installation “Footswitch”

Kišobran (serb. Umbrella) is an organization from Belgrade, Serbia which is active in promoting independent culture and art. **Kišobran VJ Team** has become very important part of Kišobran in the last three years. They have quickly become recognized and therefore influenced the establishment of visual component in the cultural events of Belgrade.

Besides frequent clubbing performances, they have been residents of the **Exit** festival's Main Stage for the last three years. They are often the choice of local organizers during big events, such as Share conference, Warriors Dance Festival, Mikser festival, as well as performances of famous DJs, e.g. Sven Vath, Dave Clark, Steve Bug, etc.

Kišobran VJ Team has always been striving for cutting-edge technologies, new set-ups and techniques. Each performance is unique, especially because of their accent at live performance and immediate response to their environment. Because of this approach and their experimental character the leap to interactive a/v installations came naturally.

At their presentation in the **Soft Control** project they will show the installation called “**Footswitch**”, which uses computer vision to create an audio-visual composition. Installation participants will be able to add or remove composition components by direct interaction in real-time.

Dejan Pestotnik Association for Culture and Education KIBLA

Currently working as a vice president of ACE KIBLA and as multimedia producer in the field of art, IT and education. As a manager he's working on EU projects (IST - FP7, EU Culture, EU Structural Funds, EU Youth in Action...). With his work, he's managing promotion of contemporary art production, focused on

multimedia and intermedia art on international level (contemporary art exhibitions, presentations, strategic communications, fund raising, sponsorships) and connecting culture with business sector. He was a member of team of experts for creating documents for Maribor European Capital of Culture 2012 candidacy. He is also an author of several articles about cultural management and new media art production. in national and international media.

Chris Bruckmayr, Ars Electronica, Future Lab

Master of Philosophy, studied Communication and Political Science on the University of Vienna (b. 1967). Formerly a freelance media concept developer, since 2010 part of the Ars Electronica team, project manager and developer Spaxels - media art installations and innovative commercial public interventions (Spaxels).

Business Manager and Flight Crew Leader of Spaxels (autonomous Ars Electronica Quadcopter swarm).

Co-founder of the radical performance troupe "Fuck Head" (world-famous in Austria).

Current musical project: "raum.null" (experimental industrial techno). Acoustic focus: Noise.

The Ars Electronica Futurelab:

A team of about 25 members from different disciplines such as architecture, biology, chemistry, graphics, informatics, art, media design, media technology, music, physics, sociology, telematics, etc.

Focus: the future at the nexus of art, technology and society, sketches of all possible future scenarios in art-based, experimental forms, trans-disciplinary research and work. Artists and Researchers from all over the globe are collaborating with – and taking residencies at – the Ars Electronica Futurelab. Ars Electronica Futurelab = Atelier/Laboratory.

<http://www.aec.at/futurelab/en/>

Spaxels – Space Pixels:

Space pixels are an artistic tool for the temporary occupation of urban air space. The Ars Electronica Futurelab has developed a proprietary technology to operate a swarm of quad copters through a central flight control unit. So far this system has been deployed with an on-board LED system under the name „Spaxels“, with an idea to construct a temporary dynamic spatial display in the night sky over international cities.

<http://www.flickr.com/photos/arselectronica/sets/72157633333343247/>

raum.null

An Austrian Serbian collaboration between Dobrivoje Milijanovic (Serbia) and Chris Bruckmayr (Austria). Founded during the Resonate Festival 2012 in Belgrade. So far, raum.null performed in Linz, Vienna (Austria), Belgrade (Serbia) 2013. Experimental Industrial Techno & Sound Art.

Stevan Kojić The Lost Treasure, installation, 2013

Stevan Kojic was born in Kikinda in 1973. He graduated Sculpture in 1997. at the Faculty of Fine Arts, he won master's degree from the same university in 1999. Since 2004. he works as an assistant, and since 2008. as assistant professor of New Media at the Academy of Fine Arts in Novi Sad.

Project **The Lost Treasure** is based on the initiation of organic/techno-museological collection which is compiled of fictive electronic waste (technological objects) and live organisms (bio-objects), allegedly found in the neighbouring district.

Bearing in mind the self-critical relation toward site-specific, in situ and eco-art practices and auto-ironical approach and engagement of the usual 'research methods', given space, historical, social, geopolitical and techno-organic pieces of information are transformed into synthetic forms. Through subjective rendering of the environment, the possible/impossible condition in the parallel present or future is hypothetically hinted.

In the imaginary post-apocalyptic age, discarded objects become active subjects of techno-organic structures within the new virtual worlds as a potential micro models of futuristic megapolises.

Translated by Sandra Stojanović

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About the SOFT CONTROL project (www.softcontrol.info):

Dom omladine Beograda (Belgrade Youth Centre) is part of the large European project "Soft Control: Art, Science and the Technological Unconscious" that will be realized during 2012–2015 as a cooperation between 9 partners from 7 countries. During this period there will be more than 8 symposiums, 16 art solo exhibitions/installations, over 40 talks with artists, 7 big residency programs for artists and scientists, 4 group exhibitions, 8 workshops, over 30 lectures, 12 group exhibitions, 7 performances, and many artist and project exchanges which will result from basic project activities. SOFT CONTROL is a multi-annual cultural project with the mission to introduce science labs to a wider audience, starting from artists and experts, to various educational entities, going further to include the widest public. Through this project and the cooperation with its European partners, Dom omladine Beograda will present to the Serbian public the most important Belgrade artists from this field.

Partners and co-organizers of SOFT CONTROL

MMC KIBLA, Maribor, Slovenia (coordinator); Hangar (Fundació Privada Associació d' Artistes Visuals de Catalunya), Barcelona, Spain; Muzej suvremene i moderne umjetnosti, Rijeka, Croatia; Galerija O3ONE, Belgrade, Serbia, Media Space RIXC, Riga, Latvia; CIANT, International Centre for Art and Technology, Prague, Czech Republic, FBAUP - Faculdade de Belas Artes da Universidade do PortoPorto, Portugal; KGLU, Slovenj Gradec, Slovenija i DOM OMLADINE BEOGRADA, Belgrade, Serbia.

SUTRA / TOMORROW project team

Dusana Nikolic Radosevic, art management of the project

Ivan Stanic, project curator and art historian

Milica Ševarlić, PR Project

Design: Jacob Ponjavić

Executive producers: Ana Kotevski and Marko Radojković

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